Boys 3/4

**Rudolph Rumble LAX Tournament** 

The same of the sa														
TEAMS	Mohawk Futures		John Jay Night Wolves		Guilderland		GOALS FOR	GOALS AGAINST	WINS	LOSSES	TIES	TOTAL		
Mohawk	RUMBLE		5	7	13	5				2		3		
Futures			8	8	0	10	30	26		2	0			
John Jay Night	8	8	STATE	2	13	8	27							
Wolves	5	7	RUD	OLPH MBLE	5	1	37	18	4	0	0	19		
Guilderland	0	10	5	1	RUDOLPH		1/2	2	1	3	0	3		
	13	5	13	8			16	39						

LEGEND:

Y-Axis Team Score
X-Axis Team Score

Points:

WIN = 3 points

TIE (other than 0-0) = 2 points

TIE (0-0) = 1 point

LOSS = 0 points

Final Standings Boys 3/4

1st: John Jay Night Wel

C ....

ord: Guilderland

Seeding and Ranking: Total Points, Wins, Losses, Ties, Head to Head, Goals Against, Goals For, Coin Flip

**Boys 7/8** 

## **RUDOLPH RUMBLE Tournament**

							0116						
TEAMS	The Misfits	Bethpage Shamrox	Beast Coast Lacrosse	AH Attack	Express 2027	Mean Machine	GOALS FOR	GOALS AGAINST	WINS	LOSSES	TIES	TOTAL	
The Misfits		5	8		6								Points: WIN = 3 Points TIE (other than 0-0) = 2 Points
WISTICS	RUNALE	11	9	RUMALE	11	RVMATE	19	31	0	3	0	0	TIE (0-0) = 1 Point  Final Seedings Boys 7/8
Bethpage Shamrox	11	50		9	9	53							1st: Mean Machine
	5	RUNBLE	RUMBLE	5	9	RUMBPE	29	19	2	0	1	8	and Bethpage Shama
Beast Coast	9	53	53	6		16							4th: Express LAN
Lacrosse	8	RUNALE	RVMBLE	7	RVXALE	a	31	31 17	9	1	0	6	5th: He Misfits 6th AH AHack
AH		5	7		MALE RUNNILE	2		29	1	a	0		Championship Game Score Mean Machine 17
Attack	RVRALE	9	6	RUMBLE		14	14					3	Both page Shamod 5
Express	11	9				26							Consolation Game Score  Beast Coast LAX II
2027	6	9	RVRNALL	RVKNBLE	RUMBTE	20	22	35	1		1	5	Express LAX 10
Mean Machine			16	14	20	<b>177</b>						0	Consolation Game Score  A4 AHACK  3
	RUXXHIL	RUKABIY	a	2	a	BYRABLE	50	6	3	0	0	9	The Mishing 5

seding and Ranking: Total Points, Wins, Losses, Ties, Head to Head, Goals Against, Goals For, Coin Flip

30ys 5/6

## **RUDOLPH RUMBLE Tournament**

	The second secon			_								
	TEAMS	AH Attack	Guilderland	Rangers LAX Club	Vernon LAX Club	GOALS FOR	GOALS AGAINST	WINS	LOSSES	TIES	TOTAL	Scoring Legend:  Y-Axis
	АН		3	8	6						0	Game Score  X-Axis  Game Score
	Attack	RUDOLPH RUMBLE LATROSS TOX RIMASSIST	11	5	10	1	26	-	3	0	3	Points: WIN = 3 Points TIE (other than 0-0) = 2 Points
(	Guilderland	11		20	8	2.0					1	TIE (0-0) = 1 Point LOSS = 0 POINTS
	3	RUDOLPH RUMBLE	7	2	39	12	3	0	0	9	Final Standings Boys 5/6  1st: Gilda-land	
	Rangers LAX	5	7	(C.)	a	111	27	0	3	6	10	2nd: Vernen LAX
	Club	8	20	RUDOLPH RUMBLE	9	14	37		3	6		3rd: KAngers LAX 4th: A H AHACK
	Vernon	10	2	9		21	16	2	1	0	10	Championship Game Score  Guildenland  Veccor Lay Club
	Club	6	8	2	RUDOLPH RUMBLE	ol 1	10	<b>a</b>			<b>6</b>	Consolation Game Score
	1						O-i- I	Tile				RANGE LAY GUD 12

Seeding and Ranking: Total Points, Wins, Losses, Ties, Head to Head, Goals Against, Goals For, Coin Flip

**Boys HS** 

**Rudolph Rumble LAX Tournament** 

TEAMS	Big LAX Energy		НР	LAX	AH A	Attack	GOALS FOR	GOALS AGAINST	WINS	LOSSES	TIES	TOTAL POINTS
Big LAX Energy	RUDOLPH		10	11	7	3	38	15	4	0	0	19
HP LAX	6	3	RUP	OLPH MBLE	9	9 4	27	27	2	0	0	6
AH Attack	3	3 10	9	9	RUDO	OLPH BLE	19	35	0	4	0	0

LEGEND:

Y-Axis Team Score X-Axis Team Score

Points:

WIN = 3 points

TIE (other than 0-0) = 2 points

TIE (0-0) = 1 point

LOSS = 0 points

1st: Big LAX Energy

2nd: HP LAX

Final Standings Boys HS

3rd: AHAHAEA

Seeding and Ranking: Total Points, Wins, Losses, Ties, Head to Head, Goals Against, Goals For, Coin Flip