

Girl's Indoor Tournament Lacrosse Rules

Revised 11-19-12

Hudson Valley Sportsdome House Rules:

The use of molded or metal cleats is not permissible in the Hudson Valley Sportsdome.

NO SPITTING ON THE FIELD: Spitting can be unsanitary, unsightly, and potentially dangerous, please refrain from or, if necessary, spit into trash cans on the side of the field. Spitting on the field will be penalized with a YELLOW CARD.

ELASTIC POWER: The Hudson Valley Sportsdome reserves the right to establish guidelines for any and all rules or infractions not covered in the league rules and to refuse participation to any individual or coach if they do not obey the rules and regulations and keep within the spirit of sportsmanship.

GLAX League Rules:

Team Size: Each team will play 8 per side- 1 goalie, 2 attack, 2 defense and 3 mid-field. There must be 6 players present to start a match.

Equipment: **The use of molded or metal cleats is not permissible in the Hudson Valley Sportsdome.** All players must follow NY State High School Lacrosse (NFHS)/US Lacrosse when dealing with equipment. Field crosse, mouth piece and eye protection must meet standards. Goalies must wear all required safety equipment: helmet with face mask, separate throat protector, padded gloves, mouth piece and chest protector. Since this is a high school level league, the goalie must also wear padding on the shins and thighs.

Field: 60 yds length x 30 yds width. End lines will be 5 yds from outer edge of goal circle. Goal circle will be modified to 9 ft across; radius of 4.5 ft measured from the center of the goal line. The 8 meter arc will be modified to a 6 yd arc with no hash marks.

Game Length: 1x28 min. half. Running time - no time outs. Teams are asked to be ready as close to the starting/scheduled time as possible.

Draw: Draws will occur at the beginning at the beginning of the game. One center from each team will draw at the center of the field. After a goal, the play will start with a referee's whistle with the goalie clearing.

Clears: A goalie has 10 seconds to clear the ball once she has gained possession. If a goalie leaves the crease area with the ball she cannot return to the crease with the ball. Goalies are not allowed to cross the mid-line.

Substitutions: All substitutions will be done on the fly or at stoppage of play that is acknowledged by the referee. All substitutions on the fly will wait off the field of play at the center line until the player coming off has made crosse to crosse contact – touching of crosses.

Girls 7/8 : NO CHECKING ABOVE SHOULDERS

Fouls: Same as outdoor play; major and minor. All players must be approx 10 feet away from player with the ball on restarts.

Critical Scoring Area will be determined by the referee (by estimating) as the attacking third of the field of play above the goal line extended. For major fouls, the penalty lane must be cleared. Minor fouls inside the 6 yard arc will restart on a hash mark on the 6 yard arc; this is an indirect free position.

Any mandatory card offense by a player will require spending 3 minutes in the penalty box. Carded offenses include: Check to the head, Slash, Dangerous Propelling, Dangerous Follow-Through and Misconduct. Substitution will be allowed for the 1st two carded offenses; after which the team will play short for 3 minutes. Two yellow cards to the same player or a red card to a player equals immediate suspension from that match for that player. Two yellow cards does not equal a red card. A red carded player also will be suspended from the team's next match. Penalty minutes will be timed by the offender's coach; the honor system is in effect.

OffSides: Only 4 players from the offense and 5 from the defense (includes the goalie) will be allowed over the restraining line/mid-line. Penalty Administration of offside shall be in accordance with NFHS/US Lacrosse ruling.

Goal Circle Fouls: By the defense: restart 6 yds from goal on goal line extended. By the offense: restart by the goalie or deputy within the goal circle.

Games ending in a tie will be recorded as a tie, except for playoff matches. Playoff matches ending in regulation as a tie will result in playing an additional sudden death...first to score wins.